# ITI Cognitive Engineering

Module 2: connecting the brain

PSL\* 2014-2015

### **Overview**

# General question: how does the brain connect with the environment ?

- artificial agents
  - seeing
  - acting
  - communicating
- smart objects
  - situated objects
  - design strategies
  - o navigation

- decision
  - preferences and biases
  - the evolutionary social brain
- ethics
  - nudges, moral robots

# **Artificial agents 1**

(Emmanuel Dupoux/Pascal Mamassian, 12 sept 2014)

guest speaker: Olivier Marre, Institut de la vision

### Visual perception

- topics
  - retina
  - cortical visual processing
  - signal detection theory and psychophysics
  - visual uncertainty and Bayesian modelling
- contents
  - neural coding and decoding in the visual system
  - functional models of retinal processing
  - retinal implants and visual restauration
  - 3D vision
- biblio
  - Gregory R.L. (1997). Eye and Brain: The Psychology of Seeing (5th ed), Oxford University Press.
  - Hubel, D.H. (1995). Eye, Brain, and Vision. Henry Holt and Co.

# **Artificial agents 2**

(Emmanuel Dupoux/Benoit Girard)

### **Neuro-inspired robotics**

- topics
  - embodied AI, embodied computational neuroscience
  - 0

#### • contents

- sensors: from electrophysiology to hardware
- control architectures:
- actuators
- biblio
  - Braitenberg, V. (1986). Vehicles: Experiments in synthetic psychology. MIT press.

# **Artificial agents 3**

(Emmanuel Dupoux)

#### Conversational agents: from speech to meaning.

#### or, Deconstructing SIRI

- Topics
  - speech features
  - phonetic units
  - language models
  - $\circ$  parsing
- Contents
  - o global architecture (probabilistic framework, lattice reranking)
  - overview of algorithms (signal processing, HMM, Baum-Welch, CYK)
  - evaluating automatic systems against human performance
  - supervised versus unsupervised learning (infant learning)
- Biblio
  - S. Pinker the Langage Instinct
  - D. Jurafsky & J. Martin Speech and Language Processing

## **Smart objects 1**

(Roberto Casati, 3 oct 2014)

#### Things that make us smart

- Contents
  - A theoretical framework: the engineering of cognitive advantages
  - Information enhancers, external memories, situated representations, cognitive bridges, information shunts, inferential shortcuts.
- Case studies
  - notations, maps, diagrams... and proposals for improving on some of them
- Biblio
  - Casati, R., Pasquinelli, E. Is the subjective feel of "presence" an uninteresting goal? J. Vis. Lang. Comput. 16(5): 428-441 (2005)
  - Students are invited to look up the research blog www.mangrovia-collective.org and to (1) pick up a case for discussion in class (2) post a comment of max 1000 characters (e.g. a question, a suggestion, a research proposal)

# **Smart objects 2**

(Roberto Casati, 10 oct 2014)

Guest speaker - tentative (G. Puccetti, Visual Design, NYU Abu Dhabi)

#### Smart objects for wayfinding

- Contents
  - Primitive navigation vs Assisted navigation
  - Low and hi-tech, from the trail affordance to the map to the GPS
  - Visual constraints and social constraints
- Case studies
  - Muscat vs Paris; the universality of sign systems; color; the Sans Serif predicament; pragmatic effects.
- Biblio

Tversky, B., Agrawala, M., Heiser, J., Lee, P., Hanrahan, P., Phan, D., Stolte, C., Daniel, M.-P.: Cognitive Design Principles for Automated Generation of Visualizations. In: Allen, G.L. (ed.) Applied Spatial Cognition: From Research to Cognitive Technology, Lawrence Erlbaum Associates, Mahwah (2006)

### **Smart objects 3**

(Roberto Casati/Guillaume Thibault, 17 oct 2014)

#### Improving complex (indoor, multi-floored) environments

- Contents
  - Spatial memory, wayfinding : what do we know in flat-land that can help in studying complex environments?
  - Experimental infrastructure (Saclay)
  - (more with Giuseppe Attoma)
- Cases studies
  - Some complex environments, with EDF's cases
- Biblio
  - Jeffery et al. Navigating in a three-dimensional world. Behavioral Brain Science (2013)
  - Janzen & Van Turrenhout. Selective neural representation of objects relevant for navigation. Nature (2004)
  - Google Maps : https://www.google.fr/maps/

# **Connecting brains 1**

(Mikaël Cozic/Philippe Mongin, 24 oct)

### **Preferences and decisions**

- topics
  - How people should/do evaluate options and their consequences ?
  - How people should/do deal with uncertain options ?

#### • contents

- Basic model of decision making (optimal choice on the basis of well-structured preferences)
- Expected utility theory for choice under uncertainty
- Empirical 'anomalies' w.r.t. the basic model (biases such as framing effects or preference reversals) and expected utility theory (Allais' paradox)
- biblio
  - Kreps, D. (1988) *Notes on the Theory of Choice*, Westview Press
  - Gilboa, I. (2010) Rational Choice, Cambridge, Mass: Cambridge UP
  - Kahneman, D. & Tversky, A. (2000) Choice, Value and Frames, Cambridge, Mass: Cambridge UP

# **Connecting brains 2**

(Nicolas Baumard, 31 oct)

### The evolutionary approach to social cognition

- topics
  - Emotions and reasoning
  - Cooperation and fairness
  - Biological basis of preferences
- contents
  - Proximate explanations and evolutionary explanations
  - Evolution and cooperation: models and experiments
  - proper function and actual function
- biblio
  - Pinker, S. Comment fonctionne l'esprit
  - Pinker, S. Comprendre la nature humaine
  - Boyer, P. Et l'homme créa les dieux

# **Connecting brains 3**

(Alexis Tsoukias/Gabriella Pigozzi, 07 nov)

### Aiding to decide

- topics
  - How to improve decisions?
  - What does make an aide convincing, legitimate and useful?

#### • contents

- Decision aiding process as construction of consensual shared cognitive artifacts.
- Values, likelihoods and opinions and their subjective dimension.
- Axiomatic, algorithmic and pragmatic aspects of decision aiding.
- Human based and computer based assistance to decision making.
- Mathematical and logical problems in aggregating preferences, judgements and information.
- Convincing to act: robust recommendations with respect to scenarios, parameters and adversaries.

#### • biblio

Bouyssou D., Marchant Th., Perny P., Pirlot M., Tsoukiàs A., Vincke Ph., 2000, Evaluation and Decision Models: a critical perspective, Kluwer Academic, Dordrecht.

Bouyssou D., Marchant Th., Pirlot M., Tsoukiàs A., Vincke Ph., 2006, Evaluation and Decision Models: stepping stones, Springer-Verlag, Berlin.

Grossi D., Pigozzi G., 2014, Judgment Aggregation: A Primer, Morgan & Claypool, 2014.

# **Ethics of Cognitive Engineering**

(Mikael Cozic/Daniel Andler, 24 oct)

### nudges

- topics
  - liberal paternalism
  - biases and individual welfare
- contents
  - survey of some examples (default options, Save More Tomorrow, RECAP, etc)
  - philosophical discussion of nudges: are they defensible ? Do they comply with 'libertarian paternalism' ?
- biblio
  - Thaler, R.H. & Sunstein, C.R. (2008). Nudge: Improving Decisions about Health, Wealth, and Happiness
  - Sunstein, C.R. (2014) Why Nudge ? The Politics of Libertarian Paternalism, Yale UP
  - Hausman, D. & Welch, B. (2010) "Debate: To Nudge or Not to Nudge", *The Journal of Political Economy*, 18(1), pp. 123-136

### general discussion